## GRAPHIC DESIGN (GD)

### GD 151 Independent Study - GD
- **Hours:** 3 - 12 Lab
- **Equivalent Course:** GD 151AD
- The purpose of this independent study is to provide an opportunity for students, under the direction of an instructor, to participate in advanced individualized studies to supplement and enhance existing courses. Independent Study requires a minimum of 52.5 hours of academic work per unit. In addition, student must file an Independent Study form through the Admissions Office to obtain approval to enroll.
- **Advisory on Recommended Preparation:** GD 159 or equivalent college course with "C" or better.

### GD 159 Adobe Illustrator
- **Hours:** 1.5 Lecture/Discussion
- **Materials Fees:** 20
- This introductory course is designed to provide working knowledge and skills required for graphic designers and illustrators using Adobe Illustrator on a PC.
- **Advisory on Recommended Preparation:** COMP 130 or equivalent college course with "C" or better

### GD 160 Graphic Design
- **Hours:** 3 Lecture/Discussion
- **Materials Fees:** 20
- Using Adobe Illustrator, this course will introduce basic creative problem-solving methods and applications of graphic design theory, elements and principles and an introduction to prepress skills. This is an invaluable course for students interested in graphic design. Students will develop a professional portfolio with extensive practice in computer image generation, basic techniques, speed, and precision.
- **Advisory on Recommended Preparation:** ART 006 or equivalent college course with "C" or better and ART 008 or equivalent college course with "C" or better and GD 159 or equivalent college course with "C" or better.

### GD 161 Graphic Design Applications
- **Hours:** 3 Lecture/Discussion
- **Materials Fees:** 20
- This course emphasizes the creative problem solving process as it relates to graphic design utilizing Adobe Photoshop. It includes knowledge in the conceptualization, refinement and implementation of graphic design. Practical applications will include a variety of print, packaging and promotional designs. Students will also learn how to properly prep files for press, web and other applications.
- **Advisory on Recommended Preparation:** ART 006 and 008 and GD 160 or equivalent college courses with "C" or better

### GD 162 Integrated Graphics
- **Hours:** 3 Lecture/Discussion
- **Materials Fees:** 20
- Students enrolled in this course will employ skills developed in beginning and intermediate classes utilizing Adobe Creative Suite software: InDesign, Illustrator and Photoshop. Continued studies in typography, publication design, package design, logo creation and digital imaging will be taken to more advanced applications and projects. As the name of the course indicates, it includes integration of various graphic and digital images, logo designs and technical illustrations for the purpose of print media projects.
- **Advisory on Recommended Enrollment:** ART-006, ART 008, GD 159, GD 160, GD 161 and GD 163 or equivalent college courses with "C" or better

### GD 163 Adobe InDesign
- **Hours:** 2 Lecture/Discussion
- **Materials Fees:** 20
- This introductory course is designed to provide students with information, tutorials, exercises, terminology and projects that will allow them to develop skills with Adobe InDesign software for the purpose of Graphic/Publication Design.
- **Advisory on Recommended Preparation:** ART 006 and ART 008 and COMP 130 or equivalent college courses with "C" or better
GD 164 Digital Animation 1
Hours: 3 Lecture/Discussion
3 Lab
Materials Fees: 20
Equivalent Course: GD 164AD
This is a graphic design course in beginning digital animation utilizing the Maya computer program. Course content includes an understanding of the tools and navigation necessary to create 3-D animations that can be applied to a wide variety of industry including multimedia, interactive, gaming and web graphics, as well as production CG.
Advisory on Recommended Preparation: GD 159 and GD 161AD/GD 161 or equivalent college courses with "C" or better

GD 165 Digital Animation 2
Hours: 3 Lecture/Discussion
3 Lab
Materials Fees: 20
This is an intermediate graphic design course in digital animation using the Maya computer program that builds upon the basic skills learned in GD 164. Course content will provide students with intermediate and advanced level understanding of Maya tools and techniques necessary to create 3-D models, renderings, and animations that can be applied to a wide variety of industries including multimedia, interactive, gaming and web graphics, as well as production CG.
Advisory on Recommended Preparation: GD 164 or equivalent college course with "C" or better

GD 251 Independent Study-GD
Hours: 3 - 12 Lab
Equivalent Course: GD 251AD
The purpose of this independent study is to provide an opportunity for students, under the direction of an instructor, to participate in advanced individualized studies to supplement and enhance existing courses. Independent Study requires a minimum of 54 hours of academic work per unit. In addition, student must file an Independent Study form through the Admissions Office to obtain approval to enroll.
Advisory on Recommended Preparation: GD 159 or equivalent college course with "C" or better.

GD 290 Supervised Practice
Hours: 3 - 9 Lab
Equivalent Course: GD 190AD
Under the supervision of an instructor, selected students assist and direct students in less advanced classes. This course provides experience for students interested in teaching, counseling, and other employment volunteer situations where the student is expected to take a leadership role.
Advisory on Recommended Preparation: GD 159 or equivalent college course with "C" or better

GD 400 Graphic Design Sup Lrng Assist
Hours: 27 - 108 Lab
Graphic Design Open Lab is intended to strengthen students' graphic design skills and reinforce their mastery of concepts. This open entry/open exit class is linked with GD 159, GD 160, GD 161, GD 162, GD 163, and GD 164.